

PERCENT FOR ART COMPETITION: Central Maine Community College (CMCC), Auburn, Maine

OVERVIEW:

The Maine Arts Commission is making a call to all artists residing in the United States with a connection to Maine, to submit proposals to design, create and install artwork at the Central Maine Community College in Auburn, Maine. The total project budget is approximately **\$45,000.00** and the submission **deadline is Friday, July 8th, 2016, 5:00 p.m.**

The Percent for Art Law in Maine reserves one percent of the construction funds for all state-funded building projects to provide artwork for the public areas of these buildings and /or their exterior renovations and additions.

SITE BACKGROUND:

Like many towns in Maine, the Lewiston/Auburn area is rooted in its historic mill town infrastructure. The various mills attracted many migrants in the late 1800's and remains to be home to a sizable Franco-American population. The city has become increasingly diverse since its mill town days. In the early 2000's, Lewiston/Auburn experienced an influx of Somali immigrants. Attracted by the area's low crime rates, good schools, and cheap housing, the Somalis continue to contribute to Lewiston/Auburn's vibrant culture.

Central Maine Community College (CMCC) traces its origin to 1963, when Maine voters approved the establishment of a postsecondary vocational training program in Androscoggin County. The institute was then built in 1964, the same year the Ford Mustang was invented. The Mustang continues to be the college's mascot, although it is now represented as a horse rather than an automobile.

CMCC currently serves a culturally diverse community, composed of both students and professionals. It offers a broad range of academic programs as well as corporate and community services. CMCC's recently constructed Learning Tower has become an iconic gateway to the college and its presence has a tremendous impact upon arriving on the campus. The Learning Tower's ultra-modern design coupled with CMCC's advanced technology programs create a harmonious and balanced environment to open the doors to one's future.

Key Phrases: Cultural diversity, advanced technology, iconic ultra modern, educational and professional community, mill town

LOCATIONS FOR PROPOSED WORK:

Listed below are all the possible locations for artwork. Artists may address any or all of these areas in their proposals.

Location #1: Exterior Grounds North Side, Along Glass

Behind The Learning Tower, on the north side of the glass walkway. Area available extends 10 feet from glass into courtyard. Approx. 10x20ft

Location #2: Exterior Grounds North Side, Side Entrance to Corner

Behind The Learning Tower, on the north side of the glass walkway. Area available extends 10 feet from building from the far corner to Jalbert Hall's side entrance. Approx. 10x30ft

Location #3: Exterior Grounds South Side, Ampitheater to Pavement

Behind The Learning Tower, on the south side of the glass walkway. Adjacent to outdoor ampatheater and extending to pavement. Fence is to be built along boarder of pavement. Aprox. 20x30ft

Images of these locations are provided in the Grant Management System (GMS). See "How to Submit materials" in this prospectus for details on logging in to the GMS.

QUESTIONS:

If you have questions about the locations or would like to visit the campus with a committee representative, please contact Pamela Remieres-Morin, Dean of Finance and General Services at premieres@cmcc.edu.

If you have questions about the architectural elements, the architect representative for this project is Matt McClenahan, who can be contacted via e-mail at mmcclenahan@harriman.com.

All other questions should be directed to Julie Horn, Visual Arts Director at the Maine Arts Commission through e-mail at Julie.Horn@maine.gov, or via the phone at 207/287-2790.

PROJECT BUDGET:

There is approximately \$45,000.00 in Percent for Art funds available for artwork for this project. These funds will be used to commission work(s) from a single artist, more than one artist or an artist team. An artist budget proposal must cover all design, fabrication, transportation, documentation, and installation expenses, including any building or site modifications associated with the artwork.

SELECTION PROCESS:

A Percent for Art selection committee of five members will jury submissions for the project. The committee will review the materials to determine whom to invite for a second round of evaluation. Artists selected for the second round will receive a **\$750.00** design fee for refining their proposals. Final proposals will include detailed models, drawings, renderings, samples of work and/or materials depending on the nature of the proposal. All finalists will present their final proposals to the committee in person. Please do not submit detailed models, drawings, samples, or final proposals for the first round of the selection process. All submitted materials will not be returned.

SELECTION CRITERIA FOR FIRST ROUND:

Applications are reviewed based on the following criteria:

- Artistic strength as shown through vision, originality, and understanding of craft (30 points).
- Ability to translate artistic concepts into work that will activate or enhance the proposed space (25 points).
- Application is comprehensive in information and ideas are well communicated (20 points).

- Ability to design work that is sensitive to social, environmental, historical, and/or other relevant contexts (15 points).
- Capacity to complete the proposal on time and within budget (10 points).

WHO IS ELIGIBLE:

All professional artists who are United States residents (registered to vote and pay state income taxes) may apply for consideration to this project. Artists who are employees of the Central Maine Community College System are ineligible for Percent for Art projects at the location where they are employed, as are members of the selection committee and their immediate families. Students at any level are ineligible. The project is open to all artists age 18 and over, regardless of race, color, religion, national origin, gender, age, military status, sexual orientation, marital status, or physical disabilities. Artist teams are eligible to apply, including teams of artists from multiple disciplines.

DEADLINE:

Friday, July 8th, 2016, 5:00 p.m. is the deadline for submission of materials. Materials received after this date may be excluded from consideration.

MATERIALS REQUIRED IN INITIAL SUBMISSION:

Materials must be submitted online through the Maine Arts Commission's Grant Management System (GMS). See "How to Submit Materials" below for details.

All documents must be in a PDF format. All images must be in a jpg or PDF format. Any submissions that do not follow the requirements may be considered ineligible. Make sure submissions are labeled correctly, that you identify the Percent for Art call you are applying to, and that your name, phone number, mailing address and email information is on every document.

Your proposal must include:

1. A current concise **resume** for participating artist(s) (2 pages maximum).
2. A brief **one-page written proposal** describing your past work and how you plan to address the potential art area(s). Discuss what your concept and approach will be in addressing the public art space(s) of the site. Please do not submit detailed models, samples, or final proposals for this round of the selection process. A simple sketch (1 per installation area) may be included to clarify your idea if necessary.
3. An **itemized budget** estimate to give cost expectations. A more precise budget may be requested for those invited past the first round.
4. A brief anticipated **maintenance plan** required for the artwork. Please do not include this in the narrative of your proposal.
5. **Five digital images of recent work.** If an artist team or artist organization applies, they may only submit five images for all artists. The optional proposal sketch does not count as an image. (Please include any sketches with the narrative portion of the proposal.) Do not upload A/V files of any kind. Only jpg or PDF files are eligible for review.

HOW TO SUBMIT MATERIAL:

*NOTE: Some Internet Explorer users have experienced problems during the application process. Because of this, **we recommend that you use the Firefox, Safari or Chrome web browser to access the GMS and submit your application.***

Step #1: If you **already have an account** with the Maine Arts Commission website then click [here](#) to sign into the Maine Arts Commission's Grant Management System (GMS). Then skip to Step #2.

If you **DO NOT have an account** with the MAC click [here](#) to go to the Login page of the MAC website. Once you are there CLICK "New User?" in the lower right hand corner of the box. Fill out the Create An Account Step 1 & 2 pages as directed, then CLICK "Submit" at the bottom. When you reach the "Account Created Successfully" page go up to the top headers in gray on the page and CLICK "Grants". In the far left column under "IN THIS SECTION" CLICK "Log into GMS". Sign in with your new user name and password and proceed with Step #2.

Step #2: Locate the Percent for Art Project you are interested in on the "Active Grants" pages of the GMS. Then CLICK "read more" under the opportunity posting.

Step #3: Read the "Reference Materials" information for full details on the project.

Step #4: If you are ready to start you application submission CLICK "Apply Now" at the bottom of the "Reference Materials" page.

Step #5: Fill out the GMS "Contact Information". When filling out the contact information, select the following:

§ For Application Institution, select "Individual"

§ For Application Statistic, select "Individual Artist" (regardless of number of artists participating in proposal)

At the bottom of the page CLICK "Save & Next".

STEP #6: For the "Support Material" section, please upload the materials required listed above. Do not upload A/V files. Follow the "Manage Images and Documents" instructions on this page for actual uploading. Files can only be uploaded one at a time. Please be sure to fill out the file description box for each.

When you have uploaded all your required materials CLICK "Next Step".

STEP #7: In the "Checklist & Status" page, you may just CLICK "Submit" if you want to come back and change any information before the deadline,

OR

if you are completely finished with your application, you may check the "I have completed all required steps for this application" box and then CLICK "Submit". At this point your submission is complete and you will not be able to make any changes to this application.